

Associate Producer (Gaming)

Premier League Vacancy

Contract type: Fixed term, full time, 12 months
Reports to: Gaming Manager
Location: Premier League Offices, Paddington, W2 1HQ

Overview

The Premier League's Digital team is looking for an Associate Producer (Gaming) to assist with the delivery of game operations and development, executing broad production administration, including software project management, QA, marketing and publishing. Based in our London office, you will help support the production and publishing of the Fantasy Premier League franchise to over 11,000,000 players. You will also help produce a collection of new games as we look to broaden the Premier League's gaming portfolio.

The role will support the wider Digital team's business goals, growing our D2C offerings, including helping with Broadcaster and Digital Marketing operations. We are at the start of an exciting new games unit within the Digital team, embarking on a new gaming strategy which aims to expand the capabilities and utility of gaming as a media within the business.

The right candidate will have a background in a games industry Junior Production or Senior QA role and be looking to take the next step on their career. They are passionate about their craft, skilled in project management and planning, and have ambition to take on new challenges and grow with them.

Who we are

The Premier League is home to some of the most competitive and compelling football in the world. The League and its Clubs use the power and popularity of the competition to inspire fans, communities and partners in the UK and across the world. The Premier League brings people together from all backgrounds. It is a competition for everyone, everywhere and is available to watch in over 880 million homes in 188 countries.

We have a wide variety of responsibilities. These include organising the competition and its Handbook as well as managing the centralised broadcast and commercial rights. The work we do in conjunction with the Clubs also goes far beyond the 90 minutes. We support and provide a framework for youth development, we protect the organisation's intellectual property, support the wider game and community programmes, undertake international development work and liaise with governing bodies and other leagues.

The Premier League is an equal opportunities employer and strives to create an inclusive culture where talent can flourish. We believe in the potential of everyone and open our doors to those who share those values. All appointments will be made based on merit; however, we particularly encourage applications from women, people from minority ethnic communities, LGBTQ+ people and disabled people.

Our hybrid-working model also allows you some variety on your place of work, offering you the chance to work from home on some days each week. Where possible, you will attend the office or site visits in line with our company policy. All staff liaise closely with their line manager to manage their time appropriately and according to their work and team requirements.

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The role

- Assist in production, working to cost and schedule development tasks, check progress of delivery, and ensure development ends on time and to quality.
- Build roadmaps, reports and documentation, attend and host meetings and stand-ups.
- Help introduce modern production methods to increase the efficiency of the development team.
- Monitor bugs, working to ensure the accurate reporting of issues throughout development.
- Support in the sourcing, development and publishing of new games.

Requirements for the role

- Agile production or QA experience.
- Games industry experience/a passion for games.
- Experience working with diverse and remote teams and studios.
- Exposure to project management software packages such as Azure, Jira, MS Project etc.
- Naturally organised and collaborative, practical, and enthusiastic about the details
- Demonstrates sound production process, problem solving, analysis, and curiosity.
- Personable and reliable, with excellent written and verbal communication.
- A strong understanding of Microsoft Excel, and the MS Office package in general.
- A passion to learn, refine and execute games production as a craft.

Our commitment to safeguarding includes implementing robust safer recruitment procedures to assess the suitability of individuals applying for roles that involve work with children and adults who are or may be at risk of harm.

To apply please visit our [careers page](#) and apply with your CV and a cover letter. The closing date for applications is 11 February 2024.

We will remove barriers that prospective candidates might face at any stage of our recruitment process. If you have a disability and would like the advert in an alternative format, or would like to talk about how we can adjust the interview process to best support you, please contact recruitment@premierleague.com